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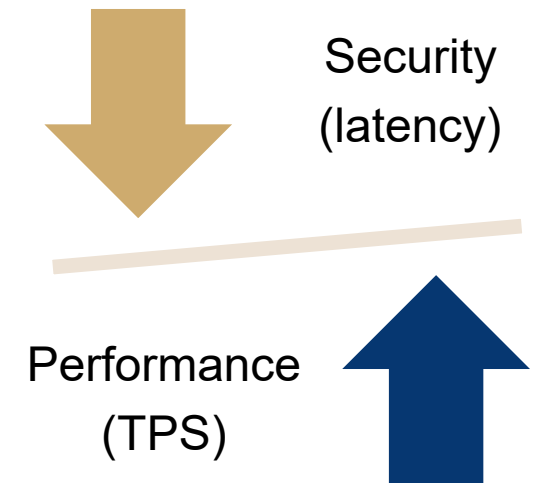
# Dino: A Block Transmission Protocol with Low Bandwidth Consumption and Propagation Latency

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# Background and Motivation

- ❑ A general method to improve TPS is to increase block capacity to contain more transactions(TX), but it prolongs block propagation latency and degrades system security.
- ❑ The incompatible of TPS and block size is the concrete embodiment of the paradox of performance and security in blockchain.
- ❑ A best-of-both-world solution is to compress the block size while increasing the number of TXes in it.



$$TPS = \frac{\text{block size}}{\text{block interval}} = \frac{\text{number of TXes in one block}}{\text{block interval}}$$

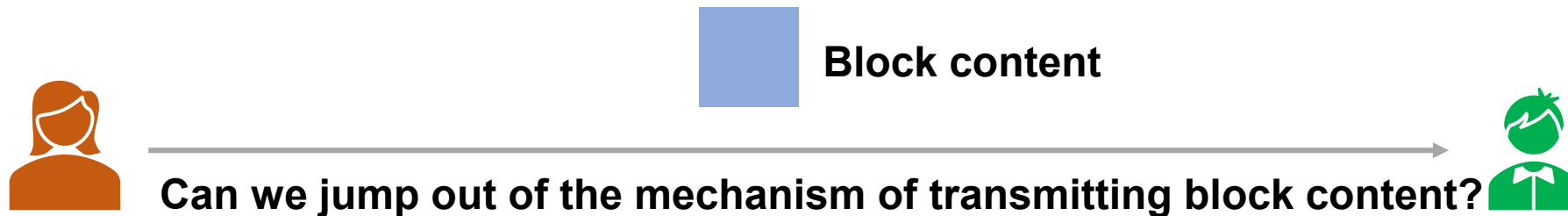
# Background and Motivation

- ❑ Bitcoin (BTC) and Bitcoin Cash (BCH) have already deployed block compression methods, namely the Compact, Graphene, Xthinner, and XThin.
- ❑ Those approaches cannot avoid the increased block size due to increased transaction volume since their mechanisms depend on compressing the original block content.
- ❑ When the block capacity increases, the size of its associated compressed block also increases.



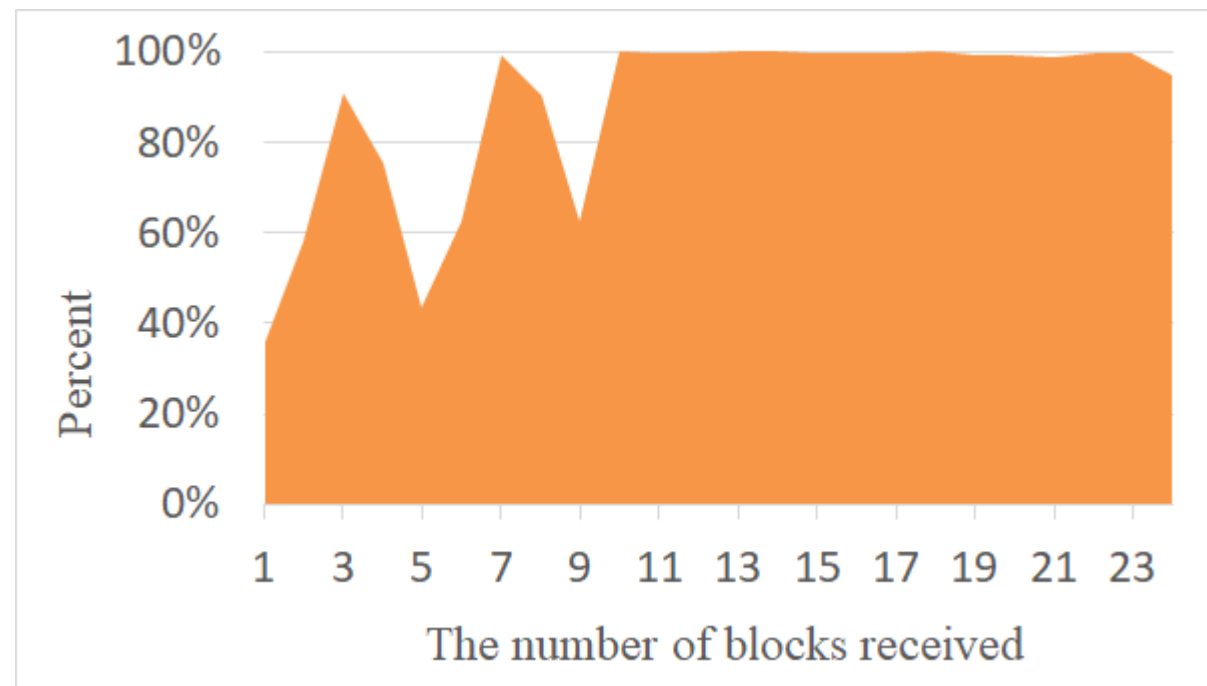
# Our Solution

- ❑ Existing research is based on the assumption that a node always need to transmit block content to its neighbors.
- ❑ Can we jump out of the limitation of block compression?
- ❑ We propose a new block transmission protocol: Dino.
- ❑ It solves the drawback of the previous approaches by **transmitting block reconstruction rules** instead of compressed block content.



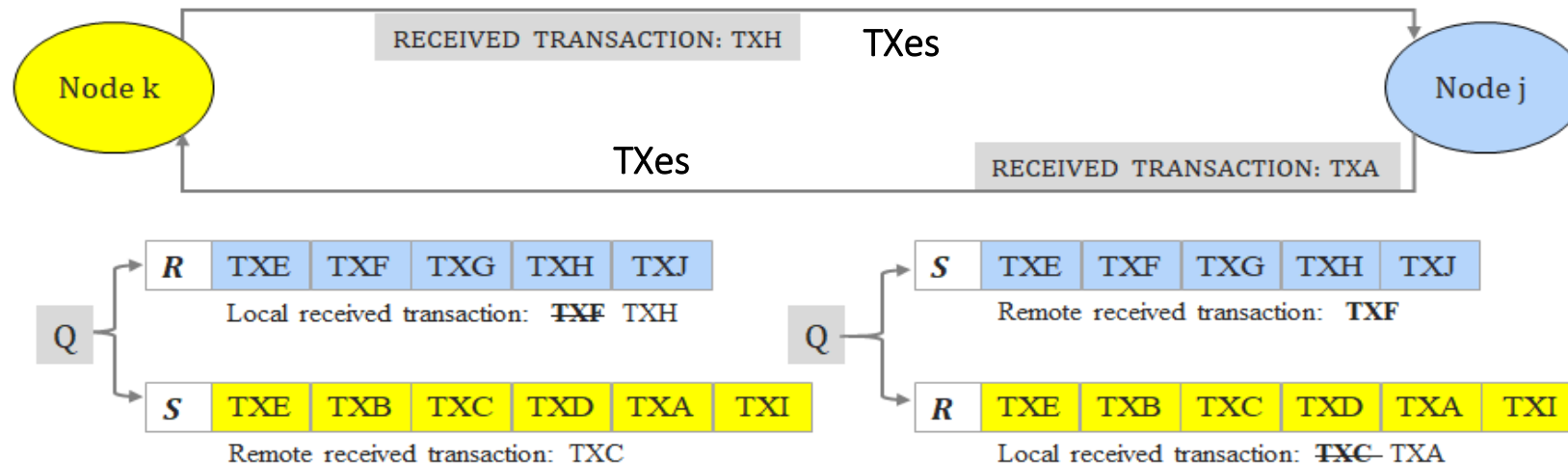
# Dino's Assumptions

- ❑ 1. **Almost all transactions** in a new block **already exists** in the mempools of other nodes.
- ❑ 2. **Miners are profit-oriented** and prefer to package transactions with higher fee rates into blocks.



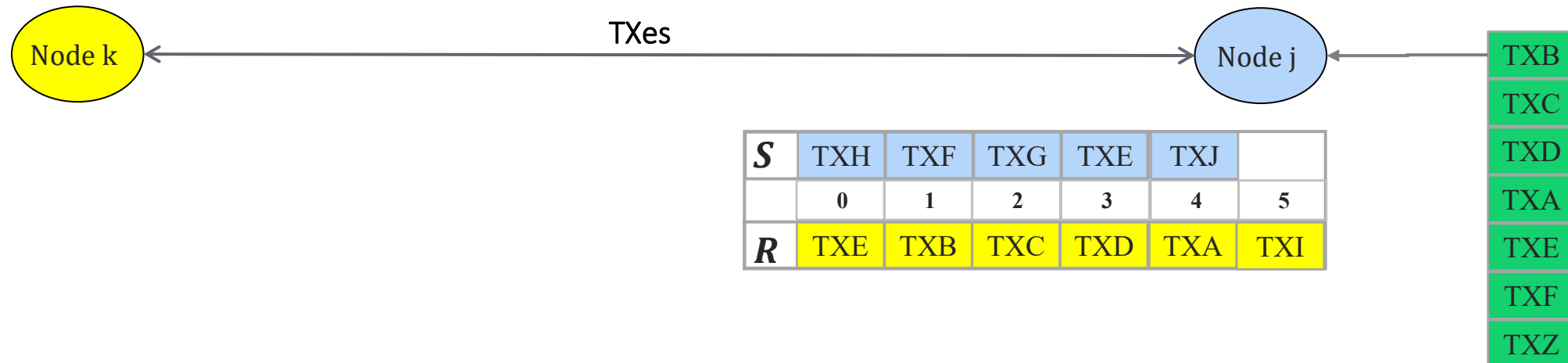
# The Details of Dino

- ❑ In Dino, a node maintains a sending list(S) and a receiving list(R) for each of its neighbors.
- ❑ S stores the **TX hashes** it sends to the other node.
- ❑ R stores the **TX hashes** it receives from the other node.
- ❑ Periodically, each node sends a message to tell the other node the TXes it has received so far.
- ❑ Sender's S is equal to Receiver's R.



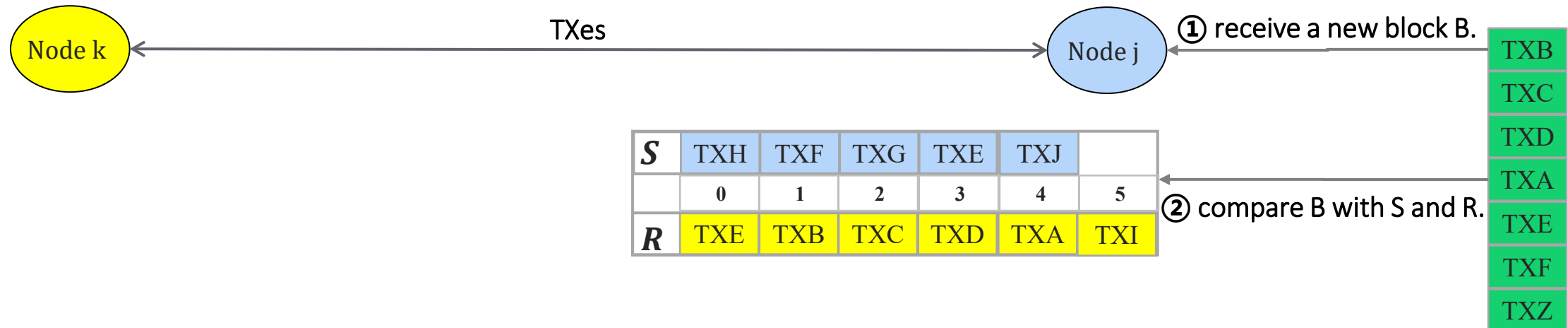
# The Details of Dino

- Let  $F$  be the transaction package algorithm:  $block = F(block\ capacity, TX\ set)$ ,  $F$  chooses the maximum profitable TXes to generate a block.
- Suppose node  $j$  and  $k$  are neighbors in the Dino protocol. When node  $j$  receives a new block  $B$  and wants to send it to node  $k$ .



# The Details of Dino

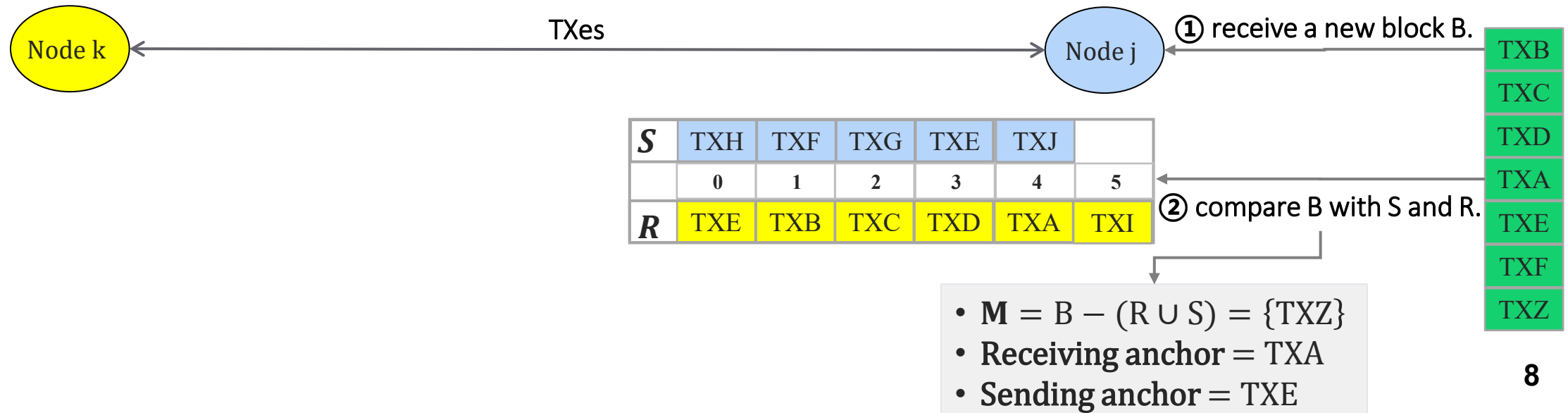
- Step 1. Node j receives a new block B.
- Step 2. Node j compares B with its S and R associated with node k.





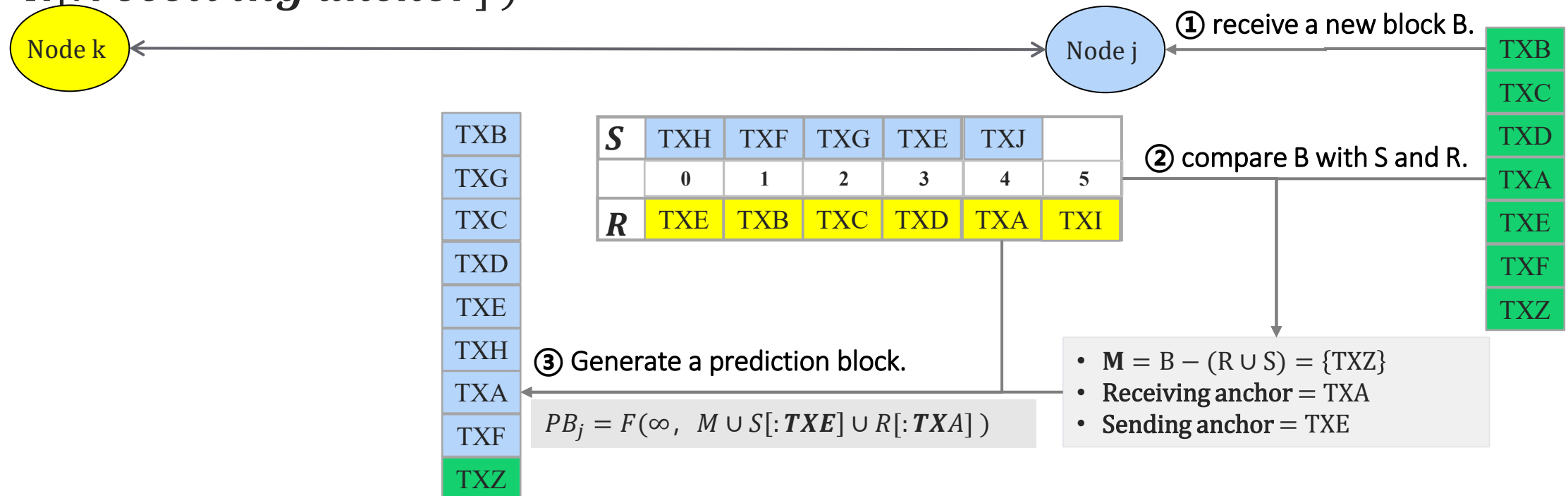
# The Details of Dino

- ❑ Step 1. Node j receives a new block B.
- ❑ Step 2. Node j compares B and its S and R associated with node k.
  - Anchor is a TX hash. TXes located after it do not exist in block B.
  - Node j finds the **sending anchor** and the **receiving anchor** in B.
  - The missing TXes set(**M**) is a set of TXes that exists in B but not in S and R.



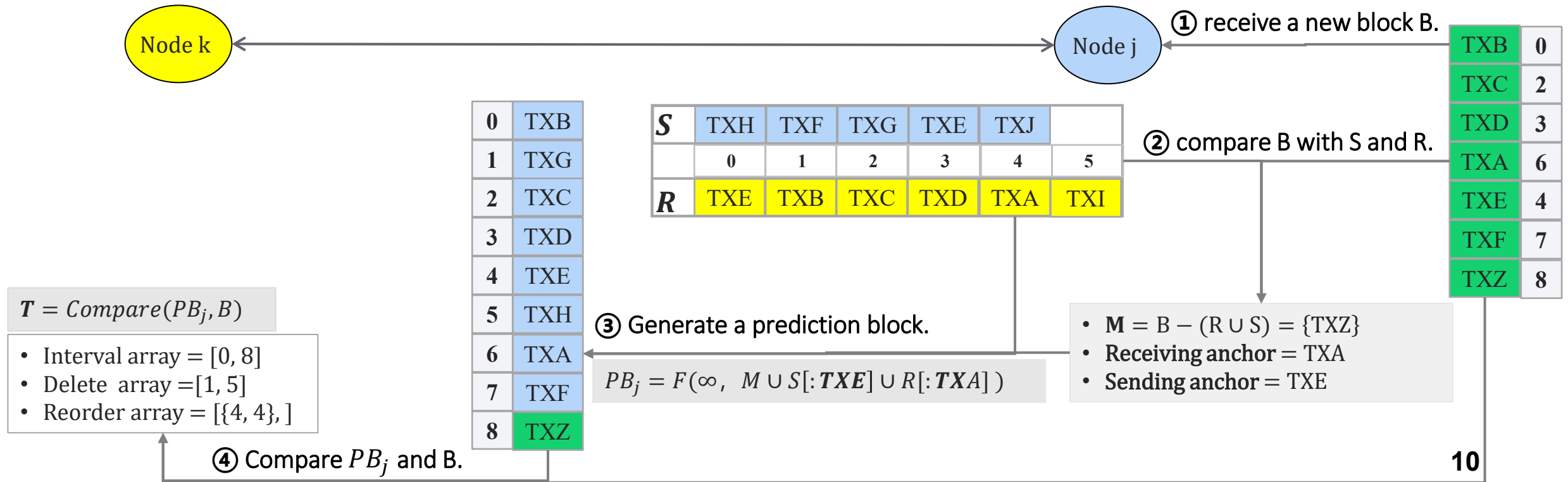
# The Details of Dino

- ❑ Step 1. Node j receives a new block B.
- ❑ Step 2. Node j compares B and its S and R associated with node k.
- ❑ Step 3. Node j generates a prediction block  $PB_j$  with TXes package algorithm F.
- ❑  $PB_j = F(\text{block capacity} = \infty, \text{TXes set} = M \cup S[:\textit{sending anchor}] \cup R[:\textit{receiving anchor}])$



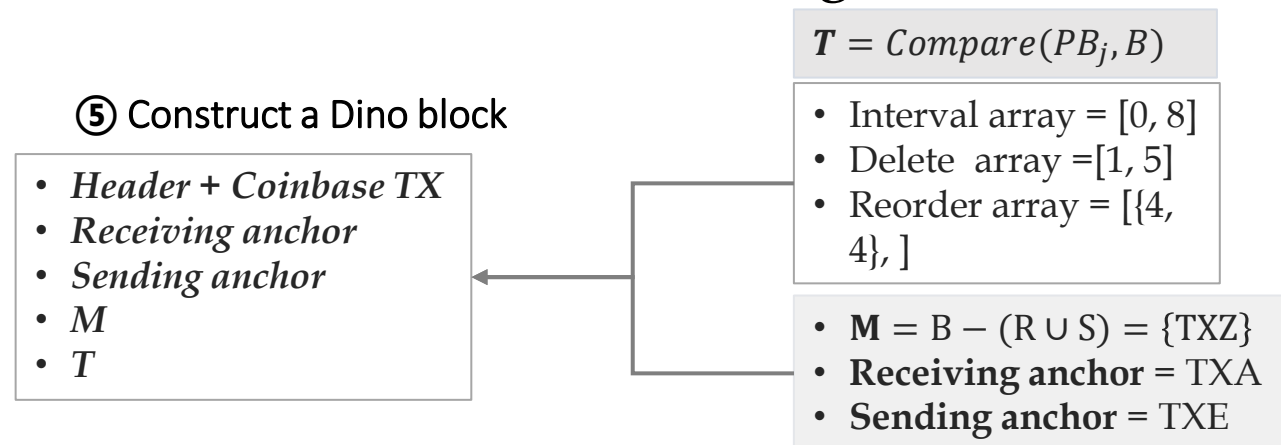
# The Details of Dino

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- ❑ Step 2. Node  $j$  compares  $B$  and its  $S$  and  $R$  associated with node  $k$ .
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- ❑ Step 4. Node  $j$  compares  $PB_j$  with  $B$  to generate a transformation message  $T$ .



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- ❑ Step 4. Compare  $PB_j$  and  $B$  to generate a transformation message  $T$ .
- ❑ Step 5. Node  $j$  constructs a Dino block and sends it to node  $k$ .
- ❑ Dino block contains the receiving anchor, the sending anchor, the missing TXes set and the transformation message  $T$ .



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- ❑ Step 5. Node  $j$  constructs a Dino block and sends it to node  $k$ .
- ❑ Step 6. Node  $k$  receives the Dino block and generates a prediction block  $PB_k$ .
  - $PB_k = F(\infty, M \cup R[: \text{sending anchor}] \cup S[: \text{receiving anchor}])$
  - Tx order in node  $k$ 's  $S$  is the same as the TX order in node  $j$ 's  $R$ .
  - Tx order in node  $k$ 's  $R$  is the same as the TX order in node  $j$ 's  $S$ .
  - $PB_k$  is identical to  $PB_j$ .
- ❑ Step 7. Node  $k$  rebuilds  $B$  with  $PB_k$  and transformation message  $T$  in the Dino block.
  - $B = Rebuild(PB_k, T)$



# Analysis of Dino

- ❑ A Dino block contains following ingredients:
  - Block header and Coinbase TX.
  - Missing TXes set  $M$
  - Receiving anchor and Sending Anchor.
  - Transformation message  $T$ .
  
- ❑ The size of a Dino block is determined by the number of missing TXes and the size of transformation message  $T$ .

**Assumption 1: Almost all transactions in a new block already exists in the mempools of other nodes.**

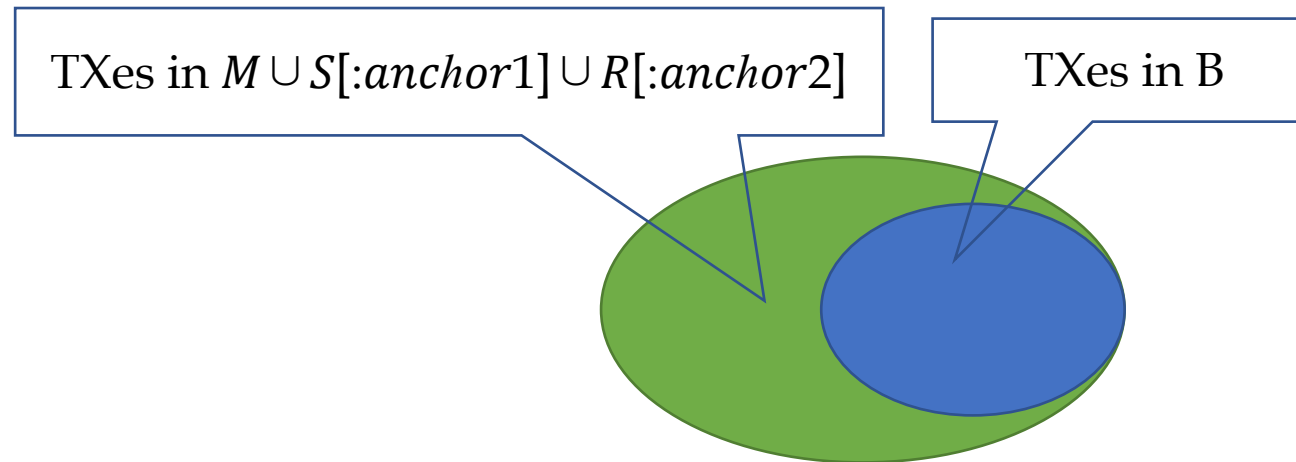
- ❑ When this assumption is satisfied, the number of missing TXes could be zero.

# Analysis of Dino

- ❑ The size of a transformation message  $T$  is determined by the similarity between the transaction order in the prediction block and that in the original block.

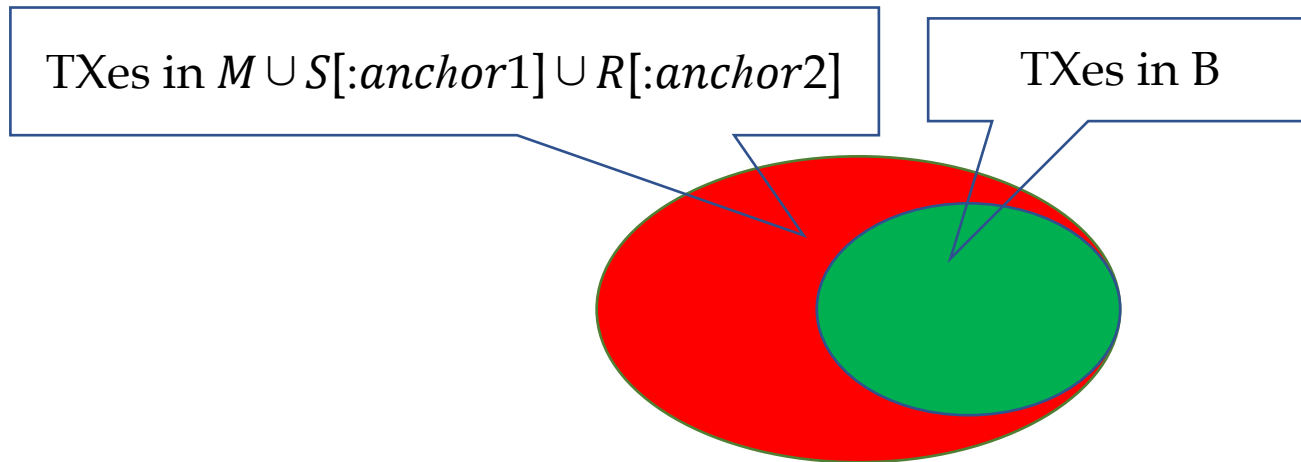
**Assumption 2: miners are profit-oriented.**

- ❑ When this assumption is satisfied,
  - 1. Transactions in  $B$  is a subset of transactions in  $M$ ,  $S$ , and  $R$ .
  - 2. Both  $B$  and  $PB$  are generated by the same algorithm  $F$ .
- ❑ The TX order in  $PB$  is almost the same as the TX order in  $B$ .



# Analysis of Dino

- ❑ The TX order in PB is almost the same as the TX order in B.
- ❑ TXes in B must exist in a range of PB.
- ❑ We can reconstruct B by **deleting** and **reordering** some TXes in PB.
- ❑ The number of TXes which needs to be deleted and reordered are impacted by two factors:
  - The transaction generation rate  $\nu$  in the blockchain network.
  - The latency that a TX disseminates to the whole network



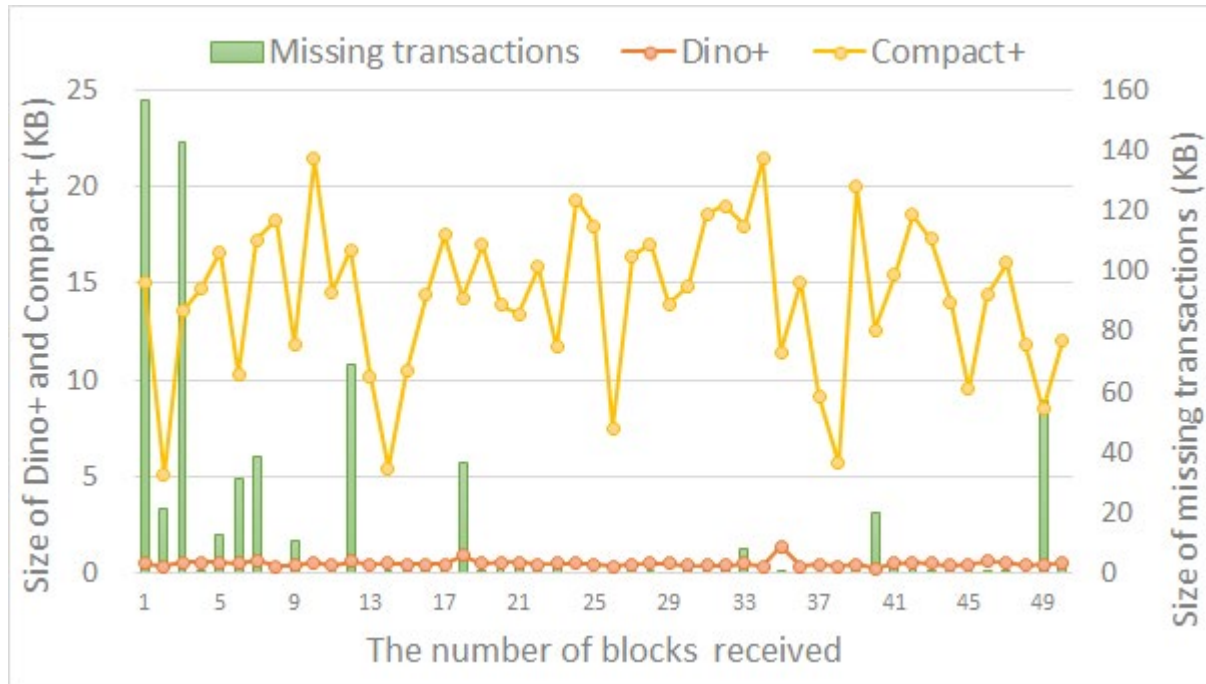
0	TXB
1	TXG
2	TXC
3	TXD
4	TXE
5	TXH
6	TXA
7	TXF
8	TXZ

TXB	0
TXC	2
TXD	3
TXA	6
TXE	4
TXF	7
TXZ	8

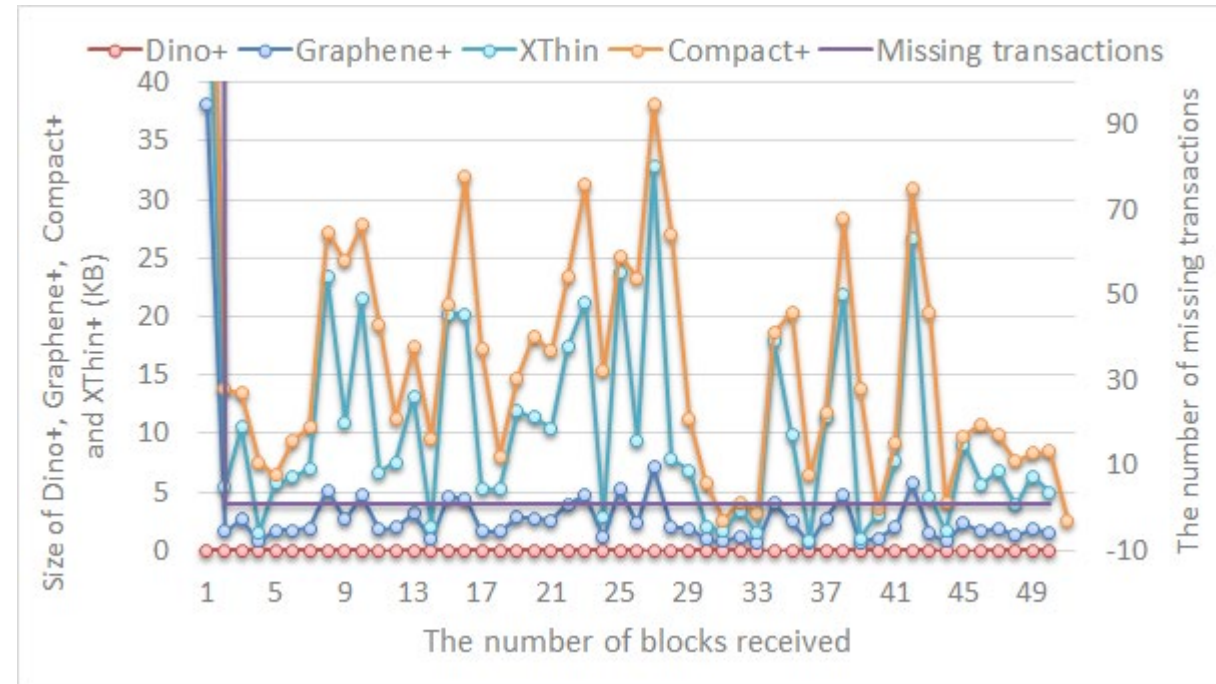


# Evaluation

The experiment was conducted in a cluster with 16 nodes.



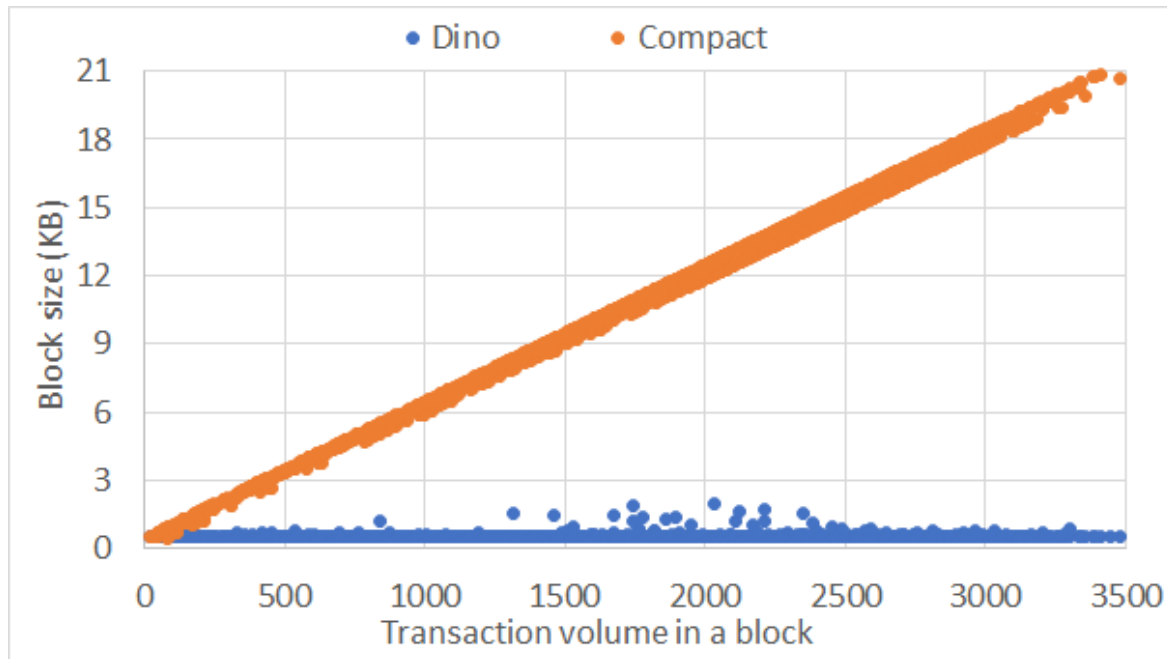
**Dino vs Compact in Bitcoin**



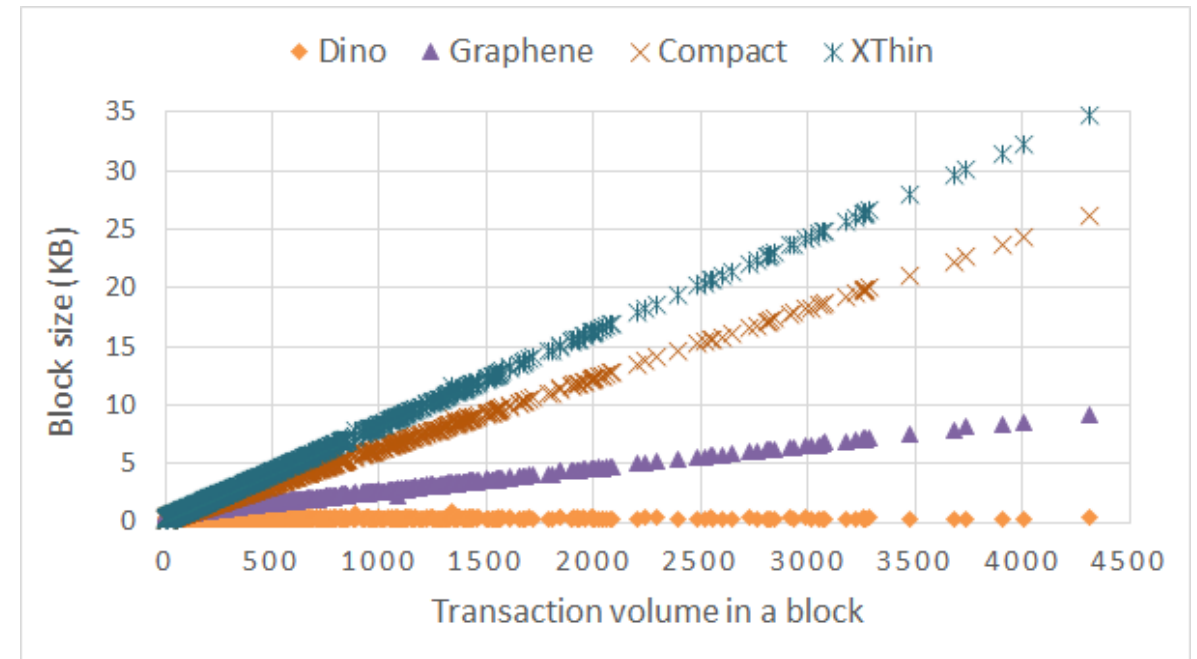
**Dino, Graphene, Compact, XThin in Bitcoin Cash**

# Evaluation

- When there is no missing transaction, the size of a Dino block keeps constant when the transaction volume increases from zero to the max limit.



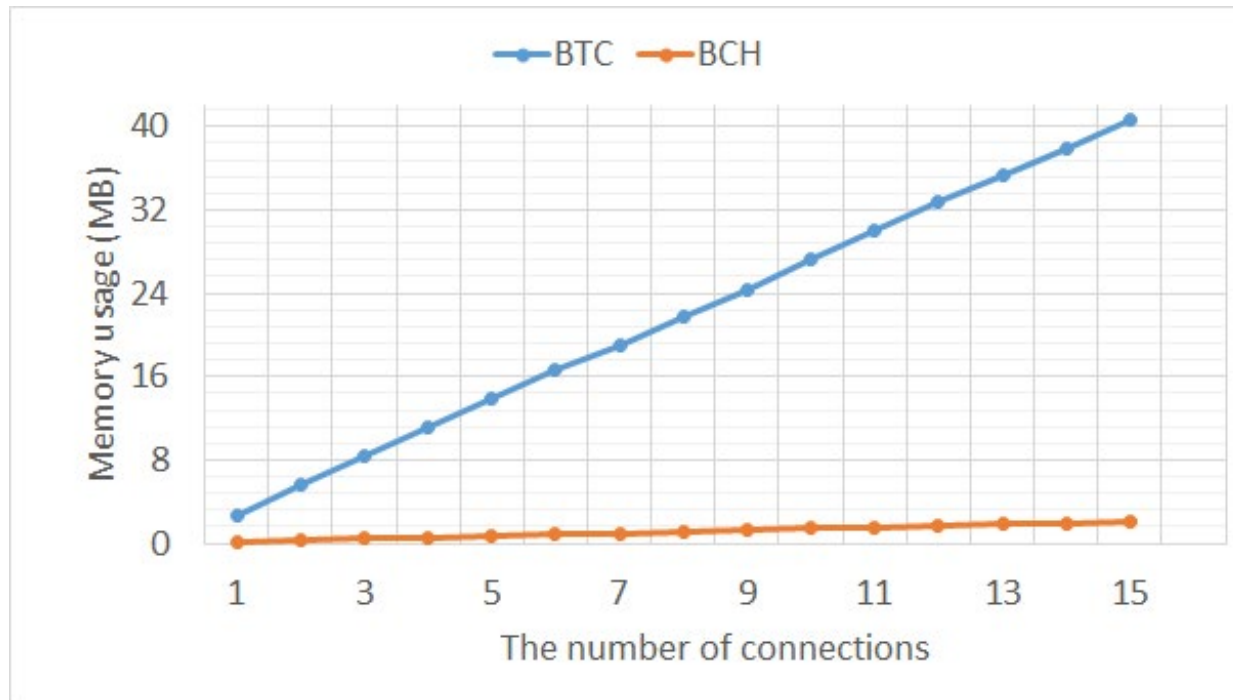
**Dino vs Compact in Bitcoin**



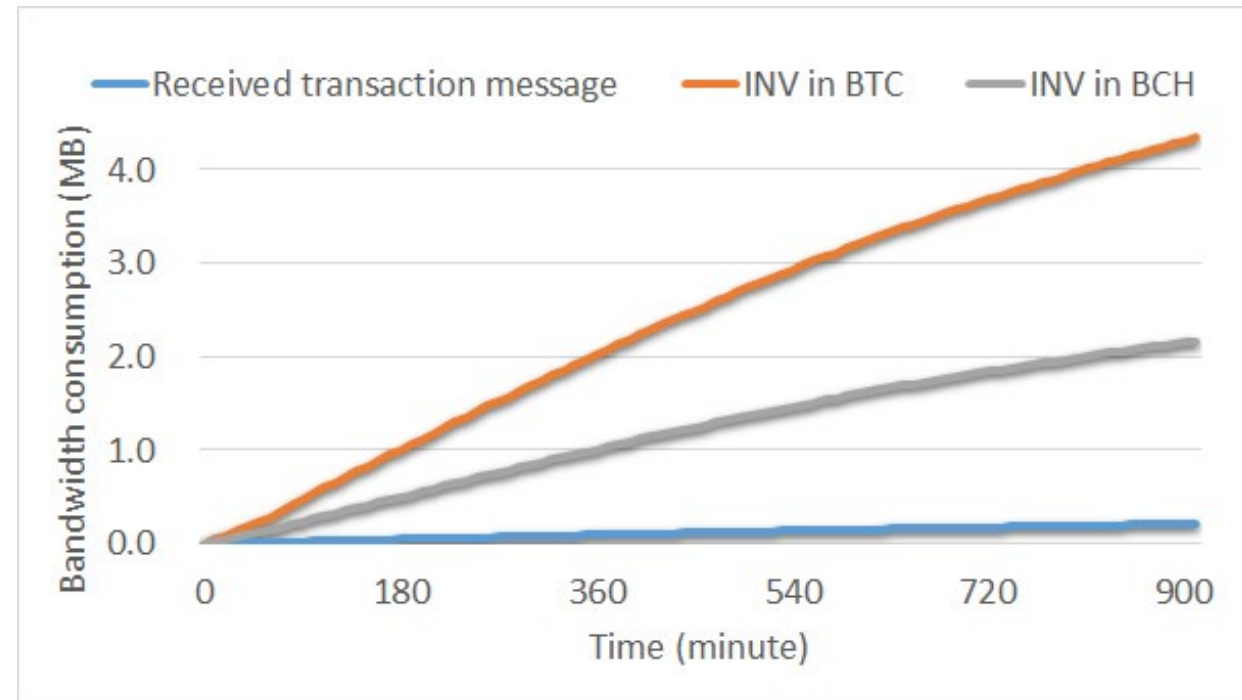
**Dino, Graphene, Compact, XThin in Bitcoin Cash**

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**Dino's memory usage**



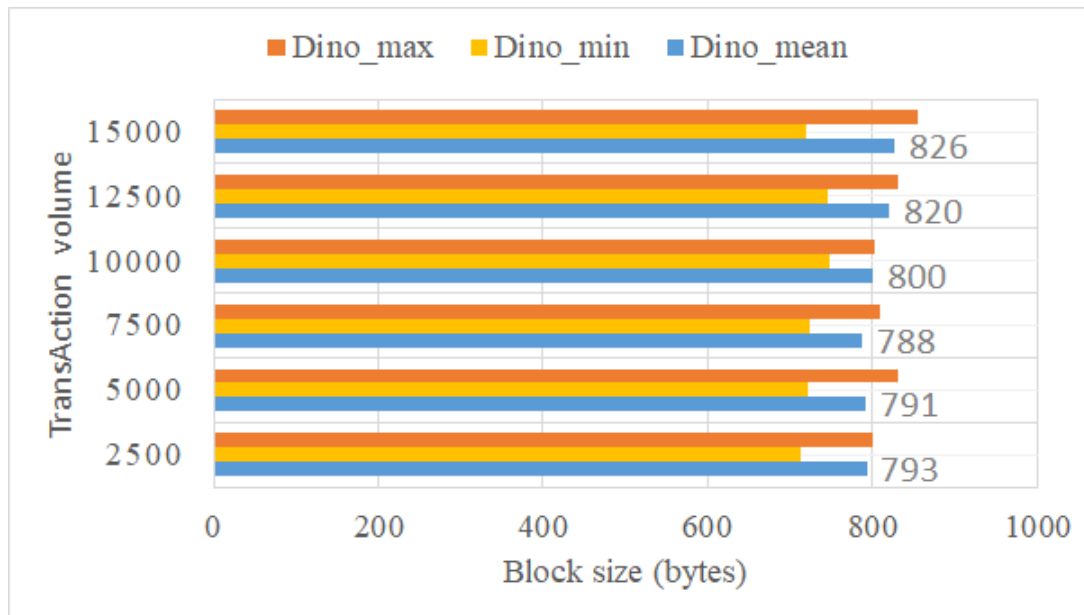
**Dino's bandwidth costs**



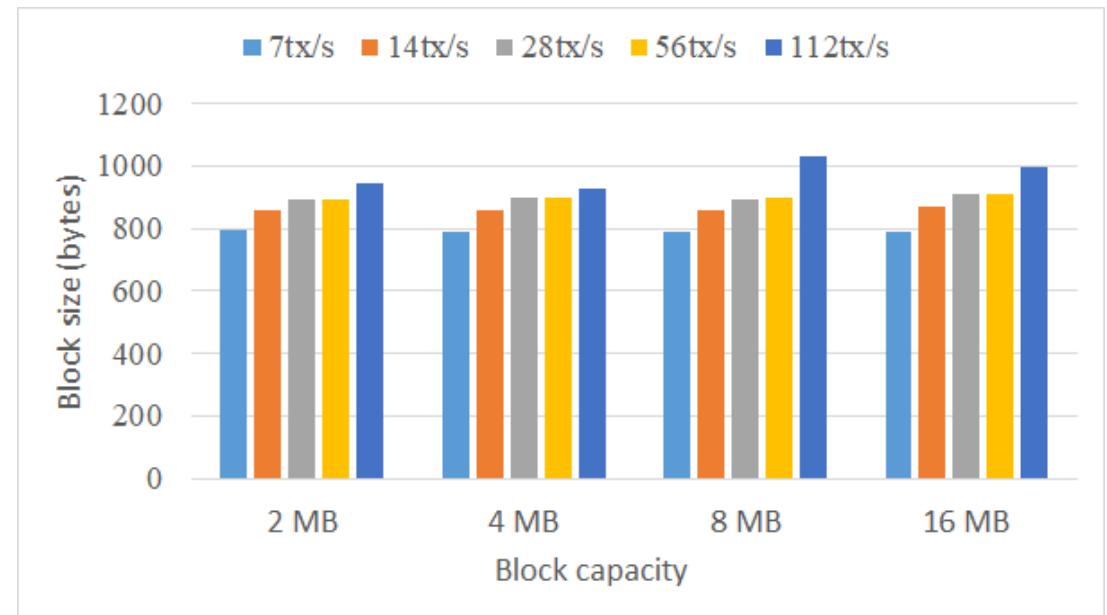
# Simulation

A Dino block is always no more than 1 KB when

- The transaction volume is increased from 2500 to 15000.
- The TPS is increased from 7 to 112.
- The block capacity is increased from 1MB to 16 MB.



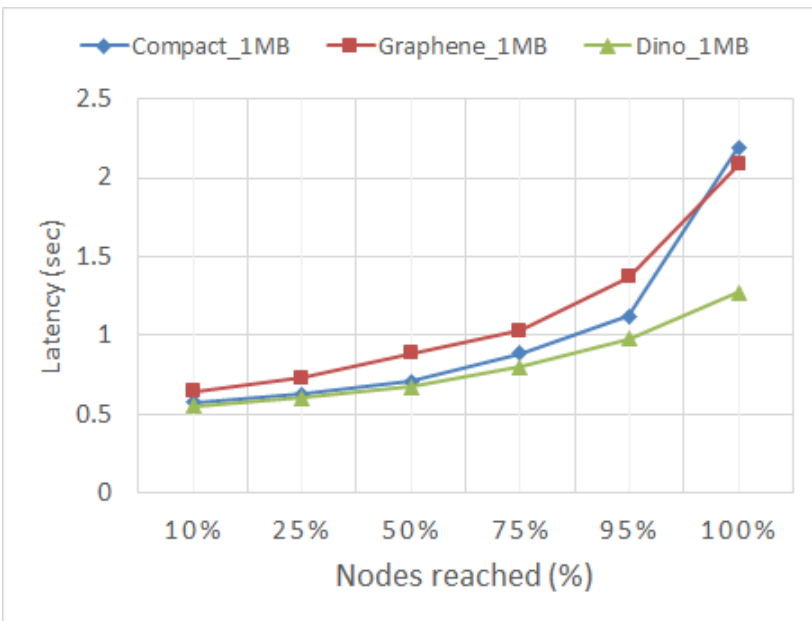
**Dino's stability**



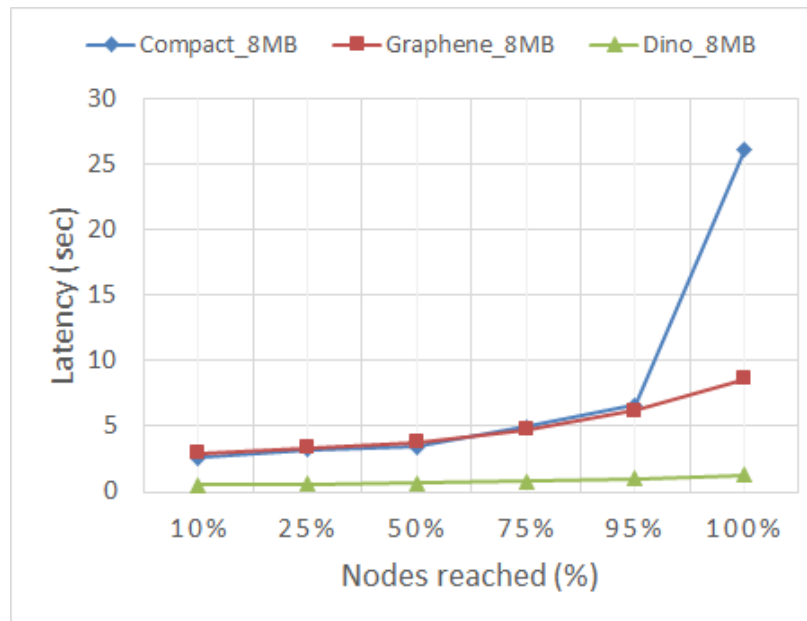
**Dino's scalability**

# Simulation

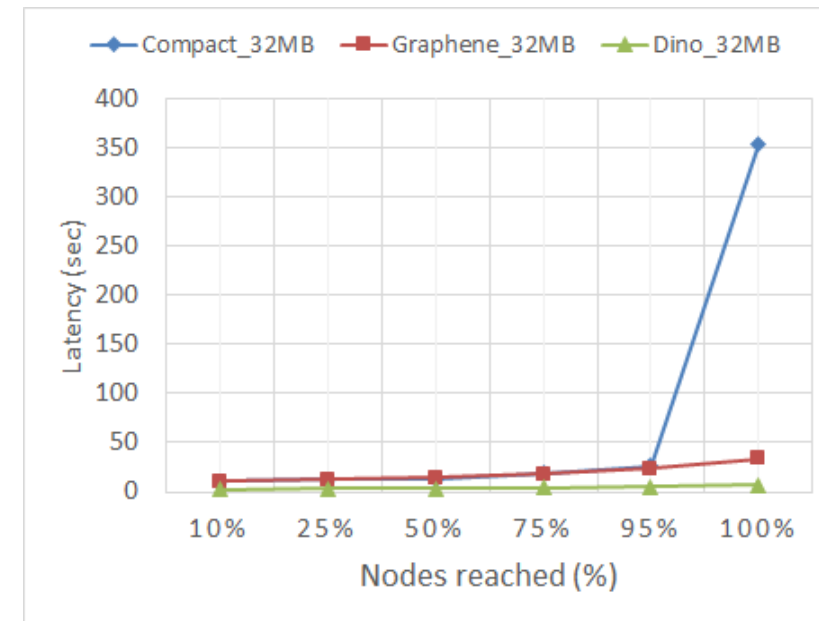
- Block propagation latency comparison among Dino, Compact, and Graphene.
- As the Dino block is smaller, it takes less time to reach all nodes.



**1MB Block Propagation latency**



**8MB Block Propagation latency**



**32 MB Block Propagation latency**



# Conclusion

- ❑ We present a block dissemination protocol that transmits block construction rules instead of block content.
- ❑ Our results illustrate that Dino has a substantial advantage of scaling to larger transaction volume and higher transaction generation rates.
- ❑ We point out a new direction of block transmission that is promising to overcome the contradiction between blockchain networks' performance and security.

Thank you